





Addictive. Simple. Fun.

THE GAME







COMPONENTS





GAME BOX

A strategic power struggle with a cheeky twist

Constantly target the winning player by removing their point scoring tiles.

The hook

Triple stack on an opponent's tiles to discard them and win the game at the end with a suprise square of four tiles in the same colour worth 10 points.

Selling points







4-8 players in teams of two with an expansion (96 tiles).

Game categories







How to play



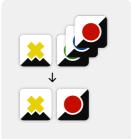
Place

Place a tile on the table to gain 1 point.



Stack

Stacking on top of another tile earns 2 points.



Discard

Once a stack of three tiles is formed you may discard your opponents tiles or keep your own.



Win

Have the most points once all tiles have been placed or discarded.

Squendo ®